



learning
without
boundaries

Joy Smith

Chief Development Officer

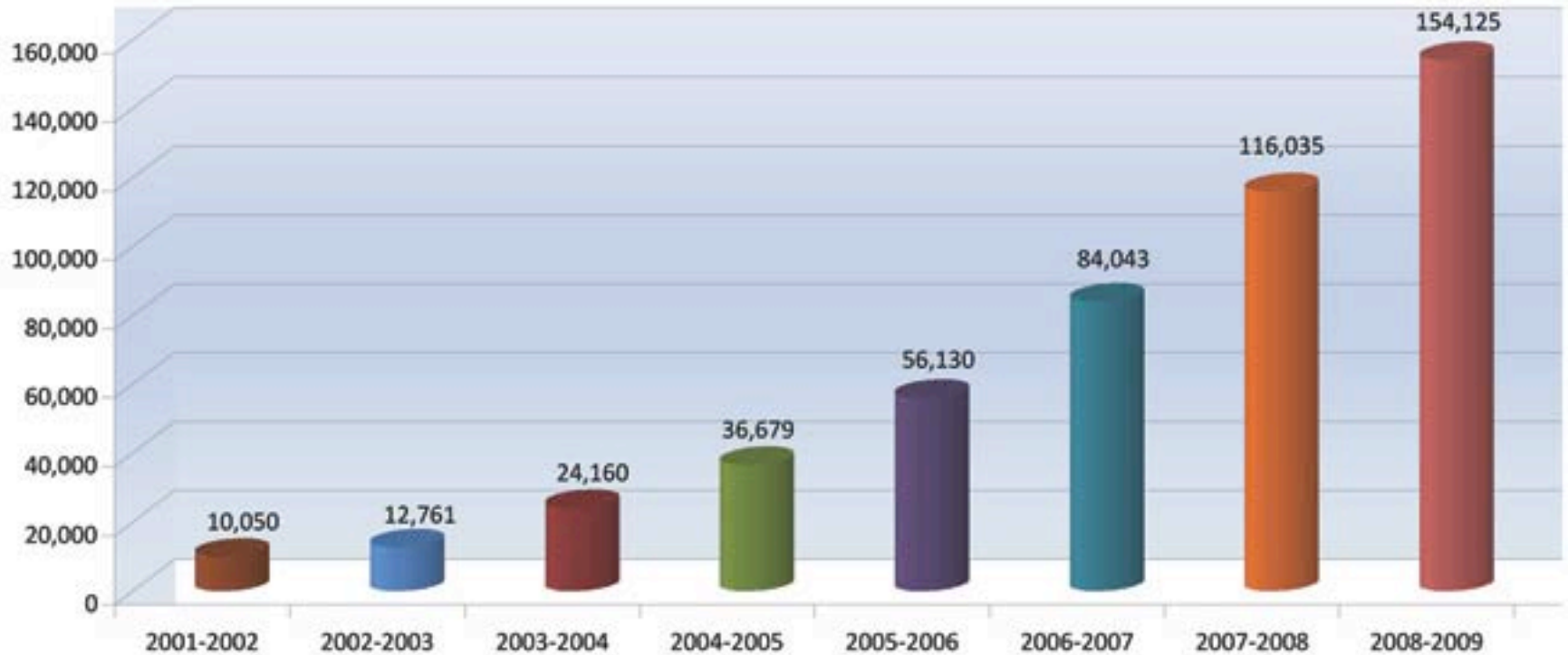
any time, any place, any path, any pace™

- 1997 Launch
- 2001 Accreditation
- 2002 Global Services
- 2003 FEFP Funding
- 2003 Franchises
- 2004 Middle School
- 2005 National Tech Plan
- 2007 Global School
- 2008 Elementary
- 2009 Full-Time Program



milestones

FLVS Classic Completion History



growth

FLVS Classic

FLVS Franchise

FLVS Connections Academy

FLVS Full-time

Global Services

Global School

programs

- iTunes U
- Game-based Learning
- Mobile Learning
- Personalized Learning



what's new?



iPhone Application Development
 Updated for iPhone OS 3.1
STANFORD UNIVERSITY

2010 DAYS OF REMEMBRANCE
JUSTICE
 —WITH—
MICHAEL SANDEL
HARVARD UNIVERSITY

iTunes U

ITUNES U QUICK LINKS

- Universities & Colleges
- Beyond Campus
- K-12
- iTunes U Power Search

TOP DOWNLOADS



1. Intensive English Ep 1
SIT TV Production Unit
2. The art of asking the right questi...
Professor Stefan Scholtes
3. Episode 1. The Moral Side of Mur...
Michael J. Sandel
4. Beginners' French Introduction
Open University
5. 1. Introduction to Mac OS X, Coc...
Alan Cannistraro
6. Chapter 1: Down the Rabbit-Hole
Lewis Carroll
7. Beginners' Spanish Introduction
Open University
8. Start writing fiction
Open University
9. Empty Desk Syndrome
Poynter Institute
10. L01 Introduction to Arabic I

NOTEWORTHY [See All >](#)

The Beautiful Un... Harvard University	Trade and Econo... CSIS I Center for ...	What Great Boss... Poynter Institute	BE547 - Theolog... Dallas Theological...	Yankee Air Muse... Eastern Michigan ...	Law & Society McGill University	Web 2.0 Marketin... HEC Paris	1909 - 1 Oxford I
Pre-Algebra Florida Departmen...	Law in the Infor... UC Davis	NPG Events National Portrait G...	Neuromarketing University of War...	Great Discoverie... University of Penn...	Start writing fiction Open University	General Philoso... Oxford University	Mind ar Univers



iTunes U

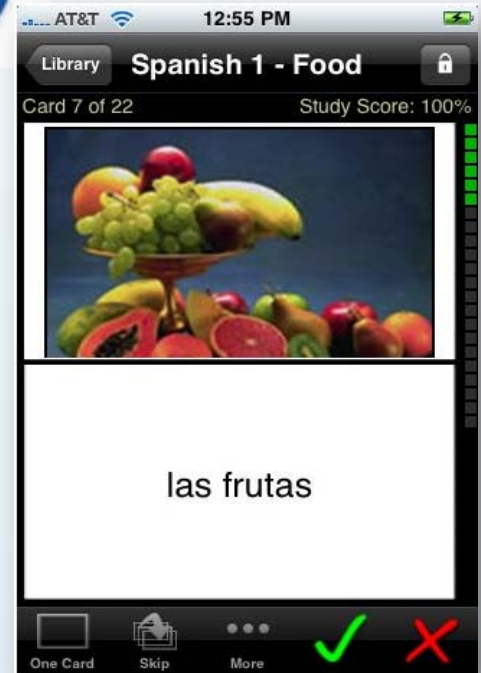


CONSPIRACY
CODE

game-based learning



- Quiz
- Review
- Communication



mobile learning

- Student-driven options
- Tailored paths
- Prescriptive
- Multimodal delivery



personalized learning

any time
any place
any path
any pace

questions?